

The Road Dawgs' 20th Annual Ryder Cup

Rules Sheet and Pairings

The Competition

Team El Verde currently holds the Dawgs' Ryder Cup, having won last year event. To retain the Cup, Team El Verde must win at least 56 of the 112 points available for the week. A tie would result in the Cup remaining with Team El Verde.

Team Captains:

Team El Verde: Stuart Levine

Team El Rey: Dave McSweeney

Team's Bet

The losing team will caddy for the winning team in the following year's first round, first hole only.

Rounds

There are 5 rounds: a morning and afternoon round each on Thursday and Friday and a morning round only on Saturday. Thursday's (**shotgun**) rounds are at 8:30 am and 2:00 pm. Friday's rounds (**shotgun**) are at 8:00 am and 1:30 pm. Saturday's round begins at 9:00 am.

Format

All rounds are played at match play. The matches on Thursday and Friday are **Team Matches** worth a total of 2 points. Each match on Saturday is worth 4 points, making Saturday's individual matches worth 56 points, equivalent to the total points awarded for Thursday and Friday.

Team Shirt Color (Mandatory):

Team El Rey: **Red** tone color shirt all 3 days

Team El Verde: **Green** tone color shirt all 3 days

Thursday Lunch

The lunch at La Purisima is included in your entry.

This year is a tri-trip BBQ buffet style lunch.

Fountain soft drink or bottled water is included with the meal. Lunch will start around 11:30A at La Purisima's Grille.

Thursday Night Dinner

You are on your own for dinner Thursday night.

Friday Night Dinner

The dinner on Friday starts around 5:30 PM at the Mission Club. Reminder, no outside drinks. The team captains will draw the pairings for Saturday morning's matches at dinner Friday night. ***Road-Dawgs is hosting this dinner. Attendance is mandatory!***

Road Dawgs' Ryder Cup Tournament Gifts

Team Captains will distribute two tournament gifts to respective team members on Thursday morning before the start of the first round.

Group Picture

We will take group pictures 15 minutes before the start of the first round @ La Purisima GC.

Buy In (\$50 Total)

Included in your entry.

Payout

There will be a payout each day based on that day's ***Team Point Totals for that day alone:***

- \$20/person to the team winning the most points per match (Thursday & Friday – 4 matches)
- \$20/person to the team winning the most individual points in Saturday's matches.
- \$20/man to the overall winning team

Round 1, Thursday, 8/17/23, 8:30A (Shotgun), La Purisima GC

Format: 18 holes, Four Ball Match Play (2 Person Net Better Ball)
 Handicap: C.I. as of 8/10/2023
 Tee: Blue/White (Combo) Movable Markers. Slope Rating: 133
 If Markers located on the lower level, use course's Stone Makers (Road Dawgs' Rule)
 Value: 2 points/match, winner takes all. Tie is worth 1 point.
 Scorecards: Mark gross score for each player and, identify the winner.

Fourballs: 2-Person Net Better Ball							
Team El Verde					Team El Rey		
Time	Starting Hole	Player (Last, First)	Course Index	Team Strokes	Player (Last, First)	Course Index	Team Strokes
8:30A	1A	Levine, Stuart	9	0	McSweeny, Dave	11	2
		Barraza, Vincent	9	0	Billips, Martin	11	2
8:30A	1B	Rafferty, Phil	8	7	Jeffries, Lindsay	1	0
		Delgado, Gerardo	2	1	Postel, Paul	8	7
8:30A	18	Woo, Warner	9	1	Huynh, Julianne	20	12
		Sutton, Doug	8	0	Gallegos, Rafael	10	2
8:30A	17A	Johnson, Christopher	7	2	Walters, Ed	6	1
		Myape, Robert	17	12	McSweeny, Jon	5	0
8:30A	17B	Garay, Val	14	0	Vannukul, Victor	17	3
		Melniker, Rick	18	4	Koyano, Bruce	16	2
8:30A	16	Montes, Jaime	22	14	Hernandez, Ruben	21	13
		Gerns, Stewart	16	8	Maretsky, Marc	8	0
8:30A	15	Quito, Oscar	13	1	Lee, James	12	0
		Allen, Mark	20	8	Esperti, Trent	15	3

Lunch: Tri-trip BBQ lunch buffet at La Purisima's Grill after your morning round. Fountain Soda/Bottled Water is included with your meal

Score Posting: This is a post-able round. Please post your net score on GHIN App after your round.

Round 2, Thursday, 8/17/23, 2:00P (Shotgun), La Purisima GC

Format: 18 holes, Match Play, Foursomes (alternate shot)
 One player tees off on the even holes, the other on the odd holes

Handicap: C.I. as of 8/10/2023. 50% High player's course index/50% Low player's course index

Tee: White Movable Markers. Slope Rating: 131
 If Markers located on the lower level, use course's Stone Markers

Value: 2 points/match, winner takes all. Tie is worth 1 point.

Scorecards: Mark gross scores for each player and, identify the winner

Foursome: Alternate Shot							
Team El Verde					Team El Rey		
Time	Starting Hole	Player (Last, First)	Course Index (50%)	Team Strokes	Player (Last, First)	Course Index (50%)	Team Strokes
1:30P	1A	Woo, Warner (8) Barraza, Vincent (8)	8	0	Maretsky, Marc (8) Lee, James (11)	10	+2
1:30P	1B	Levine, Stuart (8) Johnson, Christopher (6)	7	0	Postel, Paul (7) Vannukul, Victor (16)	12	+5
1:30P	2A	Montes, Jaime (20) Quito, Oscar (12)	16	0	Huynh, Julianne (19) Koyano, Bruce (15)	17	+1
1:30P	2B	Rafferty, Phil (7) Sutton, Doug (7)	7	+0	Billips, Martin (10) McSweeney, Jon (4)	7	+0
1:30P	3	Delgado, Gerardo (1) Myape, Robert (16)	9	+6	Walters, Ed (5) Jeffries, Lindsay (1)	3	0
1:30P	4	Melniker, Rick (17) Gerns, Stewart (16)	17	+2	McSweeney, Dave (10) Hernandez, Ruben (20)	15	0
1:30P	5	Garay, Val (13) Allen, Mark (19)	16	+4	Gallegos, Rafael (9) Esperti, Trent (14)	12	0

Dinner: On your own.

Round 3, Friday, 8/18/23, 8:00A (Shotgun), The Mission Golf Club

Format: 18 holes, Four Ball Match Play (2 Person Net Better Ball)
 Handicap: C.I. as of 8/10/2023
 Tee: Black Movable Markers. Course Rating: 130
 If Markers located on the lower level, use course's Stone Makers (Road Dawgs' Rule)
 Value: 2 points/match, winner takes all. Tie is worth 1 point.
 Mark gross scores for each player and, identify the winning team
 Scorecards: team

Fourballs: 2-Person Net Better Ball							
Team El Verde					Team El Rey		
Time	Starting Hole	Player (Last, First)	Course Index	Team Strokes	Player (Last, First)	Course Index	Team Strokes
8:00A	1A	Barraza, Vincent	9	4	Hernandez, Ruben	21	16
		Rafferty, Phil	7	2	McSweeney, Jon	5	0
8:00A	1B	Levine, Stuart	9	0	Gallegos, Rafael	10	1
		Garay, Val	14	5	Billips, Martin	11	2
8:00A	TBD	Melniker, Rick	17	9	Lee, James	11	3
		Sutton, Doug	8	0	Vannukul, Victor	17	9
8:00A	TBD	Delgado, Gerardo	2	0	Postel, Paul	8	6
		Johnson, Christopher	7	5	McSweeney, Dave	11	9
8:00A	TBD	Woo, Warner	9	8	Jeffries, Lindsay	1	0
		Quito, Oscar	12	11	Maretsky, Marc	8	7
8:00A	TBD	Myape, Robert	17	11	Walters, Ed	6	0
		Allen, Mark	19	13	Koyano, Bruce	16	10
8:00A	TBD	Gerns, Stewart	16	1	Huynh, Julianne	20	5
		Montes, Jaime	21	6	Esperiti, Trent	15	0

Lunch: On your own.

Score Posting: This is a post-able round. Please post your net score on GHIN App after your round.

Round 4, Friday, 8/18/23, 1:30P (Shotgun), The Mission Golf Club

Format: 18 holes, Match Play, Foursomes (alternate shot)
 One player tees off on the even holes, the other on the odd holes

Handicap: C.I. as of 8/10/2023. 50% High player's course index/50% Low player's course index

Tee: White Movable Markers. Slope Rating: 126
 If Markers located on the lower level, use course's Stone Makers (Road Dawgs' Rule)

Value: 2 points/match, winner takes all. Tie is worth 1 point.

Scorecards : Mark gross scores for each player and, identify the winner

Foursome: Alternate Shot							
Team El Verde				Team El Rey			
Time	Startin g Hole	Player (Last, First)	Cours e Index (50%)	Team Stroke s	Player (Last, First)	Cours e Index (50%)	Team Strokes
1:30P	TBD	Sutton, Doug (6) Quito, Oscar (11)	9	+2	Walters, Ed (4) Lee, James (10)	7	0
1:30P	TBD	Garay, Val (12) Woo, Warner (7)	10	0	McSweeny, Dave (9) Vannukul, Victor (15)	12	+2
1:30P	TBD	Levine, Stuart (7) Allen, Mark (17)	12	+4	Gallegos, Rafael (8) Maretsky, Marc (7)	8	0
1:30P	TBD	Johnson, Christopher (5) Rafferty, Phil (6)	6	+1	Billips, Martin (9) Jeffries, Lindsay (0)	5	0
1:30P	TBD	Delgado, Gerardo (1) Barraza, Vincent (7)	4	0	McSweeny, Jon (3) Postel, Paul (6)	5	+1
1:30P	TBD	Melniker, Rick (15) Montes, Jaime (19)	17	0	Huynh, Julianne (18) Hernandez, Ruben (19)	19	+2
1:30P	TBD	Gerns, Stewart (14) Myape, Robert (15)	15	+1	Esperti, Trent (13) Koyano, Bruce (14)	14	0

Dinner: Dinner buffet at Mission Club's Clubhouse following your afternoon round (Included with your fee). Nonalcoholic beverage is included with the meal. Alcoholic beverage is on your own.

Round 5, Saturday, 8/19/23, 9:00A Back 9 Staggering Tee Time, La Purisima GC

Format: 18 holes, Single match Play (Net)
Handicap: C.I. as of 8/10/2023
Tee: Blue/White (Combo) Movable Markers. Course Rating: 133
If Markers located on the lower level, use course's Stone Makers
(Road Dawgs' Rule)
Value: 4 points/match, winner takes all. Tie is worth 1 point.
Scorecards: Mark gross scores for each player and, identify the winner
Pairings: **The captains will draw Pairings at Friday Night's dinner.**

Team El Verde		Team El Rey	
Player	LP Course Index	Player	LP Course Index
Delgado, Gerardo	2	Jeffries, Lindsay	1
Johnson, Christopher	7	McSweeny, Jon	5
Rafferty, Phil	8	Walters, Ed	6
Sutton, Doug	8	Postel, Paul	8
Woo, Warner	9	Maretsky, Marc	8
Levine, Stuart	9	Gallegos, Rafael	10
Barraza, Vincent	9	McSweeny, Dave	11
Quito, Oscar	13	Lee, James	12
Garay, Val	14	Billips, Martin	11
Melniker, Rick	18	Huynh, Julianne	20
Gerns, Stewart	16	Esperti, Trent	15
Myape, Robert	17	Koyano, Bruce	16
Allen, Mark	20	Vannukul, Victor	17
Montes, Jaime	22	Hernandez, Ruben	21
	172		161

In case of emergency, please contact your captain;

El Rey Team: Dave McSweeny (714) 224-3957

El Verde Team: Stuart Levine (818) 326-7474, or

RD's Good Vic: (626) 476-2439

2-Person Net Better Ball Pairings							
Team El Verde					Team El Rey		
Time	Starting Hole	Player (Last, First)	Course Index	Individual Stroke	Player (Last, First)	Course Index	Individual Strokes
9:00A	10						
9:09A	10						
9:18A	10						
09:27	10						
9:36A	10						
9:45A	10						
9:54A	10						

After your round, all players are invited to join the Road Dawgs Committee for a light snack and beverage at La Purisima's Farmhouse located next to the 9th green.

Score Posting: This round is a post-able round. Please post your adjusted net score on GHIN App.

DIRECTIONS

La Purisima Golf Course, Thursday & Saturday

3455 State Hwy 246
(805) 735-8395

Directions:

From most Lompoc Hotels on H Street/CA-1:

1. Go North on H(CA-1) St for 1.1 mile to Purisima Rd.
2. Turn Right on Purisima Rd to Highway 246 for 2.9 mile
3. At the traffic circle, take the 2nd exit onto Highway 246 E and stay on Highway 246 E for 1.1 mile
4. Turn left to course

From O' Cairns Inn & Suites (940 E. Ocean Ave.):

1. Head east (right turn from hotel) on E Ocean Ave. toward Highway 246
 2. Turn left toward Highway 246 E/E Ocean 3.3 mile
 3. At the traffic circle, take the 1st exit and stay on Highway 246 E for 1.1 mile
 4. Turn left to course
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The Mission Club, Friday

4300 Clubhouse Rd
Lompoc, Ca 93436
(805) 733-3535

Directions:

From most Lompoc hotels on H Street/CA-1:

1. Go North on H(CA-1) St/CA-1 N for 1.2 mile
2. Continue straight onto Harris Grade Rd 1.0 mile
3. Turn left onto Burton Mesa Blvd 1.0 mile
4. Turn right onto Club House Rd 0.8 mile

From O' Cairns Inn & Suites (940 E. Ocean Ave.):

1. Head west (left turn from hotel) toward South A St. for 250 ft.
 2. Turn right onto South A St. for 1.6 mile
 3. Turn left onto E Central Ave for 0.5 mile
 4. Turn right onto H St./CA-1N for 1.2 mile
 5. Continue straight onto Harris Grade Rd 1.0 mile
 6. Turn left onto Burton Mesa Blvd 1.0 mile7. Turn right onto Club House Rd 0.8 mile
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Match Play Rules in General:

USGA Rule 3.2 covers the match play rules. Match play has specific rules that differ from the stroke play rules.

Winning a Hole (Rule 3.2a(1))

A player/A Team wins a hole when:

- The player/Team completes the hole in fewer strokes (including *strokes* made and penalty strokes) than the *opponent*,
- The *opponent* concedes the hole, or
- The *opponent* gets the *general penalty* (loss of hole).

A player/A Team wins a match when:

- The player/Team leads the *opponent* by more holes than remain to be played,
- The *opponent* concedes the match, or
- The *opponent* is disqualified.

Concessions (Rule 3.2(b))

(1) Player May Concede Stroke, Hole or Match. A player may concede the opponent's next stroke, a hole or the match:

- **Conceding Next Stroke.** This is allowed any time before the *opponent's* next *stroke* is made.
 - The *opponent* has then completed the hole with a score that includes that conceded *stroke*, and the ball may be removed by anyone.
 - A concession made while the *opponent's* ball is still in motion after the previous *stroke* applies to the *opponent's* next *stroke*, unless the ball is *holed* (in which case the concession does not matter).
 - The player may concede the *opponent's* next *stroke* by deflecting or stopping the *opponent's* ball in motion only if that is done specifically to concede the next *stroke* and only when there is no reasonable chance the ball can be *holed*.
- **Conceding a Hole.** This is allowed any time before the hole is completed (see Rule 6.5), including before the players start the hole.

A player and *opponent* are not allowed to agree to concede holes to each other for the purpose of shortening the match. If they do so knowing this is not allowed, they are **disqualified**.

- **Conceding the Match.** This is allowed any time before the result of the match is decided (see Rules 3.2a(3) and (4)), including before the players start the match.

(2) How Concessions Are Made. A concession is made only when clearly communicated:

- This can be done either verbally or by an action that clearly shows the player's intent to concede the *stroke*, the hole or the match (such as making a gesture).
- If the *opponent* lifts their ball in breach of a Rule because of a reasonable misunderstanding that the player's statement or action was a concession of the next *stroke*, a hole or the match, there is no penalty and the ball must be *replaced* on its original spot (which if not known must be estimated) (see Rule 14.2).

A concession is final and cannot be declined or withdrawn.

Responsibilities of Player and Opponent (Rule 3.2d)

(1) Telling Opponent About Number of Strokes Taken. *At any time during play of a hole or after the hole is completed, the opponent may ask the player for the number of strokes (including strokes made and penalty strokes) the player has taken on the hole.*

This is to allow the *opponent* to decide how to play the next *stroke* and the rest of the hole, or to confirm the result of the hole just completed.

When asked for the number of strokes taken, or when giving that information without being asked:

- The player must give the right number of strokes taken.
- A player who fails to respond to the *opponent's* request is treated as giving the wrong number of strokes taken.

The player gets the **general penalty (loss of hole)** if they give the *opponent* the wrong number of strokes taken, unless the player corrects that mistake in time:

- **Wrong Number of Strokes Given While Playing Hole.** The player must give the right number of strokes taken before the *opponent* makes another *stroke* or takes a similar action (such as conceding the player's next *stroke* or the hole).
- **Wrong Number of Strokes Given After Hole Completed.** The player must give the right number of strokes taken:
 - Before either player makes a *stroke* to begin another hole or takes a similar action (such as conceding the next hole or the match), or
 - For the final hole of the match, before the result of the match is final (see Rule 3.2a(5)).

Exception – No Penalty If No Effect on Result of Hole: If the player gives the wrong number of strokes taken after a hole is completed but this does not affect the *opponent's* understanding of whether the hole was won, lost or tied, there is no penalty.

(2) Telling Opponent About Penalty. *When a player gets a penalty:*

- The player must tell the *opponent* about that penalty as soon as reasonably possible, taking into account how near the player is to the *opponent* and other practical factors. It may not always be possible to tell the *opponent* about the penalty before the *opponent* makes their next *stroke*.
- This requirement applies even if the player does not know about the penalty (because players are expected to recognize when they have breached a Rule).

If the player fails to do so and does not correct that mistake before the *opponent* makes another *stroke* or takes a similar action (such as conceding the player's next *stroke* or the hole), the player gets the **general penalty (loss of hole)**.

Exception – No Penalty When Opponent Knew of Player's Penalty: If the *opponent* knew that the player had a penalty, such as when seeing the player obviously take penalty relief, the player gets no penalty for failing to tell the *opponent* about it.

(3) Knowing Match Score. The players are expected to know the match score – that is, whether one of them leads by a certain number of holes (“holes up” in the match) or the match is tied (also known as “all square”).

If the players mistakenly agree on a wrong match score:

- They may correct the match score before either player makes a *stroke* to begin another hole or, for the final hole, before the result of the match is final (see Rule 3.2a(5)).
- If not corrected in that time, that wrong match score becomes the actual match score.

Exception – When Player Requests Ruling in Time: If the player makes a timely request for a ruling (see Rule 20.1b), and it is found that the *opponent* either (1) gave the wrong number of strokes taken or (2) failed to tell the player about a penalty, the wrong match score must be corrected.

(4) Protecting Own Rights and Interests. The players in a match should protect their own rights and interests under the Rules:

- If the player knows or believes that the *opponent* has breached a Rule that has a penalty, the player may choose whether or not to act on the breach.
 - **But** if the player and *opponent* agree not to apply the Rules or a penalty they know applies, and either of those players has started the *round*, they are both **disqualified** under Rule 1.3b.
 - If the player and *opponent* disagree whether one of them has breached a Rule, either player may protect their rights by asking for a ruling under Rule 20.1b.
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There are several scenarios in match play where a transgression might result in your opponent canceling your shot and requiring you to replay it, whereas in stroke play, the same transgression would result in a two-stroke penalty or no penalty at all. A few examples:

- **Playing out of turn:** In stroke play, order of play is a matter of etiquette. If you hit out of turn, it's a breach of etiquette, but there is no penalty. In match play, if you hit out of turn your opponent can require you to replay the shot in the proper order. And if your first shot was a great one, you can bet that you will be replaying. However, to keep the pace of play, you can ask your opponent to play out of turn.
- **Hitting from outside the teeing ground:** In stroke play, teeing off from outside the teeing ground (the teeing ground is between the tee markers and up to two club lengths behind the tee markers) results in a two-stroke penalty and you must re-tee your last shot in the correct teeing area. In match play, there is no stroke penalty, but your opponent can cancel your shot and require you to replay it.
- **Hitting an opponent:** In stroke play, if your ball hits a fellow-competitor or his equipment (if it is accidentally stopped or deflected by same), it's rub of the green. In match play, you have the option to replay the shot.
- **Hitting a ball at rest on the green:** In stroke play, if your putt strikes another ball on the green, you get a two-stroke penalty. In match play, there is no penalty.
- **Miss your tee time.** In match play, you can show up late and still play ... as long as you make your match by at least the second tee. You will have forfeited the first hole, but you can pick up the match on No. 2. If you fail to make it to the No. 2 tee, you are disqualified.
- **Breach the rules** (Improper drop in penalty area Rule 17 or improper drop when the ball deemed lost in general area or OB (Rule 18 – Stroke and distance relief; OB or playing provisional ball), incorrect drop in a free relief situations (Rule 16) or relief for unplayable ball. Instead of general penalty in the stroke play, in match play, it will result in loss of hole that the breach was made but no DQ.